



CYCLING CANADA

2020 ESPORTS WORLD CHAMPIONSHIP SELECTION POLICY

DRAFT ON SEPT. 24, 2020

INTRODUCTION

The 2020 UCI Esports World Championships will be the first edition of this event. The UCI announced the worlds on August 24, 2020; preliminary details were published on Sept. 1; and additional information was circulated on Sept. 17 and 18. With much of the information on this event still pending review, these criteria have been drafted based on the information available at the time of publication.

Cycling Canada believes there is great potential for Esports to raise the sport's profile in participation levels, and help us better engage with athletes across Canada, particularly given our geography and climate. As such, we are embracing this opportunity to select the most competitive athletes we can. These factors are even more important in the conditions created by the global COVID-19 pandemic, which has caused the cancellation of the vast majority of cycling events in 2020.

Given the short timelines to draft these criteria and for athletes meet the UCI's eligibility requirements, and the lack of qualification events or other opportunities to fairly assess athletes, the selection process for the 2020 worlds will be largely subjective and will primarily focus on current national team athletes who meet the eligibility requirements established by the UCI. It is anticipated that the criteria for future Esports worlds will be more open and will incorporate other national and international Esports events.

This document lays out the process, eligibility requirements and specific selection criteria for athletes named to the Canadian team for the 2020 UCI Esports World Championships.

Unless expressly stated otherwise in this document, these criteria are subject to the general conditions and criteria laid out in the **Cycling Canada General Selection Policy document** (<https://www.cyclingcanada.ca/wp-content/uploads/2019/07/2019-06-26-Cycling-Canada-General-Selection-Policy-FINAL.pdf>) .

This document is organized by Schedule as follows:

- **Schedule 1** – Selection process
- **Schedule 2** – Eligibility criteria
- **Schedule 3** – Selection criteria

SCHEDULE 1 – Selection Process

Selection for the 2020 Esports world championships will be conducted in the following sequence:

1. Athletes express interest to Cycling Canada
2. Cycling Canada assesses interested athletes against the eligibility criteria
3. The selection committee assesses eligible athletes against selection criteria and drafts team nomination
4. The Cycling Canada High Performance Committee reviews the nominations
5. All eligible athletes informed of final team nominations

Note that the registration deadline for the Esports world championships is very early due to the logistical constraints of shipping hardware to the athletes. Cycling Canada's internal selection deadlines are correspondingly early in order to allow for the standard 14-day appeal period.

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The key dates in the selection process are as follows:

- Sept. 1: UCI publishes preliminary event details and nations quotas
 - Canada's quota: 3 women and 3 men
- Sept. 17: UCI publishes additional event information
- Sept. 17-30: Cycling Canada seeks expressions of interest from athletes
- Sept. 22: Cycling Canada publishes draft selection criteria; Cycling Canada sends participation agreement to UCI and confirms we are accepting our quota spots
- Oct. 1: Cycling Canada selection deadline
 - Nominations prepared by selection committee and submitted to High Performance Committee for review
 - Eligible athletes informed of their status (nominated to team, nominated as alternates, or not nominated)
- Oct. 15: Cycling Canada appeal deadline
- Oct. 16: UCI Registration deadline
- Oct. 16-Nov. 6: UCI distributes hardware to athletes
- Oct. 19: UCI to publish event technical guide
- Oct. 30: UCI to confirm riders' participation
- Week prior to event (TBA): Riders to upload height and weight videos
- Dec. 8-9: Event (schedule TBA)

SCHEDULE 2 – Eligibility criteria

The UCI requires that all athletes competing in the Esports World Championships meet the following criteria:

- Be compliant with one of the following anti-doping requirements:
 - Being part of the UCI Registered Testing Pool (RTP);
 - Being part of the RTP of any international federation that is a signatory of the World Anti-Doping Code;
 - Being part of the CCES RTP for any sport, subject to out-of-competition testing with full whereabouts requirements;
 - Being part of the CCES National Athlete Pool for cycling, subject to limited whereabouts requirements.*
- Be Zwift level 5 or higher.
- Hold a valid UCI licence that states the holder is Canadian.

** The list of cycling athletes on the UCI and CCES RTPs and the CCES NAP can be found here:*
<https://www.cyclingcanada.ca/resources/anti-doping/>

In addition, the UCI has stated it prefers athletes who have taken part in a Zwift major broadcast event to ensure they have familiarity with the platform and protocols. The UCI has provided a list of athletes who meet this requirement, which can be found in Appendix A.

Note that due to cost and logistical constraints in the inaugural year of the UCI Esports World Championships, the UCI will not be adding athletes to its RTP for the sole purpose of competing in the 2020 event.

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Any athlete representing Canada in the 2020 UCI Esports World Championships must also fulfill the following requirements:

- Complete the Cycling Canada Athlete Agreement
- Complete the CCES True Sport 101 online Anti-doping education
- Wear the national team uniform supplied by Cycling Canada during the event, and use any promotional material supplied by Cycling Canada
- Abide by the UCI's rules and regulations for the World Championships
- Conform to Zwift's name and likeness requirements to allow Zwift to promote, broadcast and distribute their participation in the World Championships

SCHEDULE 3 – Selection criteria

Cycling Canada's selection committee will be made up of the High Performance Director and one or more members of the High Performance Committee.

The committee will nominate three female and three male athletes plus up to two alternates per gender to the UCI Esports World Championships.

In order to be nominated, athletes must have indicated their interest in the event through the Athlete Application Form, and met the eligibility requirements above no later than Sept. 30, 2020.

The Athlete Application Form can be found here: <https://form.jotform.com/202606720290245>

Nominations will be based on the following considerations, in no particular order:

- The rider's results in major cycling Esports events in the 12 months prior to selection;
- The rider's results in major international competitions in the 12 months prior to selection;
- The rider's experience on the Zwift platform, particularly in broadcast events;
- The rider's suitability to the Esports World Championships course;
- The rider's physical ability / fitness;
- The rider's attitude, composure and behavior in high-pressure competitive environments;
- The results of any of the rider's sport science tests conducted by CC, including biomechanical and physiological;
- The rider's consistency and reliability in competition.

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Appendix A: Canadian athletes with broadcast Esports experience

According to information provided by the UCI

Women:

Sara Bergen
Allison Beveridge
Simone Boilard
Karol-Ann Canuel
Jasmin Duehring
Alison Jackson
Leah Kirchmann
Sara Poidevin
Georgia Simmerling

Men:

Guillaume Boivin
Robert Britton
Alexander Cataford
Pier-André Côté
Matteo Dal-Cin
Adam de Vos
Nigel Ellsay
Hugo Houle
James Piccoli
Michael Woods
Nickolas Zukowsky